Supporting the Transition to SMPTE ST-2110 – The Importance of Legacy Timing Signals

Doug Arnold, Andrew Decker, & Allan Armstrong WSTS 2022

Doug.Arnold@meinberg-usa.com



The Synchronization Experts.

WORKSHOP ON SYNCHRONIZATION AND TIMING SYSTEMS

Agenda

- Need for timing in Broadcast/media networks
- Legacy broadcast timing
- PTP for Broadcast
- Supporting legacy equipment in a broadcast IP network
- Summary





Why Time is Essential in Broadcast and Media

- Multiple audio and video files captured on separate equipment
 - Must be recombined for broadcast or steaming based on audio/visual file timestamps
 - Need smooth transitions among cameras, playback devices and other audio-visual sources
 - Color accuracy
 - Prevent jitter and artifacts
- Timing requirements
 - For video and mono audio: ~10 ms
 - For stereo audio: ~10 μ s
 - Error budgeted to network time distribution is typically 1 μ s.



NBC Nightly News. Photo by Jeff Maurone



Legacy Broadcast Timing Signals

- Video Signals
 - Black Burst
 - Tri-Level Sync
- Audio Signals
 - Word Clock
 - Digital Audio Reference Signal (DARS)
- Linear Time Code
 - Used to insert timestamps in captured media



Black Burst / Black and Burst / Bi-Level Sync

- Pulse based sync signal for SD video.
- A black signal of -40 IRE followed by a 10 cycle burst of the color video subcarrier (where chrominance information is). The start of the Black indicates the start of the new line.
- The pulse is based on FPS x Number of horizontal Pixels. BB on a standard def 480p resolution has an approx. frequency of 16MHz.
- This is an active video signal but does not contain any functional video information beyond timing sync.
- May be daisy chained.



Image from Doug Johnson Productions

*May be used for HD, but not ideal due to HD video running at a higher frequency. Jitter / tearing is more likely to occur.



Tri-Level Sync

- Pulse based sync signal for HD video.
- Higher Frequency than Black Burst.
- The pulse is based on FPS x Number of horizontal Pixels. Tri-Level on a 1080p @ 30fps resolution has an approx. frequency of 33MHz
- This is an active video signal but does not contain any functional video information beyond timing sync.
- 5 pulses of black indicate the start of a new frame.
- May be daisy chained.





Images from Doug Johnson Productions

Linear Time Code (LTC)



Images from Doug Johnson Productions

- Video sync signal does not synchronize cameras, it is a reference metadata.
- Production Metadata; A clock that counts the number of frames per second.
- Each frame is assigned a specific timecode. Extremely helpful in post-production to line up multiple recordings/sources that were synced up to the same time code.
- Audio based signal utilizing bi-phase mark code. 0 bit has a single transition, 1 bit has two transitions.



Audio Sync Signals

- Word Clock
 - Audio "house clock" signal
 - Pulse or square wave based digital audio sync
- DARS
 - Digital Audio Reference Signal
 - AES3 signal with only the preamble active
- Purpose of Word clock and DARS
 - Prevents digital artifacts / distortion
 - Lines up multiple audio devices
 - Often aligned with video sync signal





Redundant IP Networks





PTP for Broadcast and Media

PTP profiles for broadcast and media:

- SMPTE 2059-2
- Audio Engineering Society AES67
- L3, E2E, Multicast

Management message sent by ports in the Leader state

- Master locking status
- Default video frame rate
- Local time zone info
- Previous and next jam sync

Flags

- Drop frame enabled
- Color frame in use
- Daylight savings time in effect
- Leap second pending



Transition from Legacy Timing to All IP Future



• Network must continue to support all devices and program feeds



Broadcast Networks with Legacy Support





Key Points

- Precise timing is essential in Broadcast/Media networks
- Legacy broadcast signals require support. Transition to IP network will be gradual.
- Timing can be distributed in broadcast IP networks using PTP
- Redundancy increases time transfer resilience and robustness
- Conversion from PTP to legacy signals can happen in media equipment, in the PTP grandmaster, or in dedicated conversion nodes



Thank You !

Doug Arnold Doug.Arnold@meinberg-usa.com



The Synchronization Experts.

WORKSHOP ON SYNCHRONIZATION AND TIMING SYSTEMS